```
namespace NoSleep
{
   partial class Rules
   {
      /// <summary>
      /// Required designer variable.
      /// </summary>
      private System.ComponentModel.IContainer components = null;

      /// <summary>
      /// Clean up any resources being used.
      /// </summary>
      /// <param name="disposing">true if managed resources should be disposed; otherwise, false.
</param>
      protected override void Dispose(bool disposing)
      {
         if (disposing && (components != null))
         {
            components.Dispose();
         }
         base.Dispose(disposing);
      }

      #region Windows Form Designer generated code

      /// <summary>
      /// Required method for Designer support - do not modify
      /// the contents of this method with the code editor.
      /// </summary>
      private void InitializeComponent()
      {
         this.label1 = new System.Windows.Forms.Label();
         this.label2 = new System.Windows.Forms.Label();
         this.label3 = new System.Windows.Forms.Label();
         this.label4 = new System.Windows.Forms.Label();
         this.label5 = new System.Windows.Forms.Label();
         this.label6 = new System.Windows.Forms.Label();
         this.label7 = new System.Windows.Forms.Label();
         this.label8 = new System.Windows.Forms.Label();
         this.SuspendLayout();
         //
         // label1
         //
         this.label1.AutoSize = true;
         this.label1.Font = new System.Drawing.Font("Arial Black", 27.75F,
System.Drawing.FontStyle.Bold, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
         this.label1.ForeColor = System.Drawing.Color.DarkRed;
         this.label1.Location = new System.Drawing.Point(12, 9);
         this.label1.Name = "label1";
         this.label1.Size = new System.Drawing.Size(162, 52);
         this.label1.TabIndex = 0;
         this.label1.Text = "RULES";
         //
         // label2
         //
```

```
        this.label2.AutoSize = true;
        this.label2.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label2.ForeColor = System.Drawing.Color.Red;
        this.label2.Location = new System.Drawing.Point(18, 56);
        this.label2.Name = "label2";
        this.label2.Size = new System.Drawing.Size(258, 22);
        this.label2.TabIndex = 1;
        this.label2.Text = "• Do not turn off the computer";
        //
        // label3
        //
        this.label3.AutoSize = true;
        this.label3.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label3.ForeColor = System.Drawing.Color.Red;
        this.label3.Location = new System.Drawing.Point(18, 78);
        this.label3.Name = "label3";
        this.label3.Size = new System.Drawing.Size(301, 22);
        this.label3.TabIndex = 2;
        this.label3.Text = "• Do not try to delete NoSleep files";
        //
        // label4
        //
        this.label4.AutoSize = true;
        this.label4.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label4.ForeColor = System.Drawing.Color.Red;
        this.label4.Location = new System.Drawing.Point(18, 100);
        this.label4.Name = "label4";
        this.label4.Size = new System.Drawing.Size(237, 22);
        this.label4.TabIndex = 3;
        this.label4.Text = "• Turn off antivirus software";
        //
        // label5
        //
        this.label5.AutoSize = true;
        this.label5.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label5.ForeColor = System.Drawing.Color.Red;
        this.label5.Location = new System.Drawing.Point(18, 122);
        this.label5.Name = "label5";
        this.label5.Size = new System.Drawing.Size(295, 22);
        this.label5.TabIndex = 4;
        this.label5.Text = "• Dont try to kill the NoSleep trojan";
        //
        // label6
        //
        this.label6.AutoSize = true;
        this.label6.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label6.ForeColor = System.Drawing.Color.Red;
        this.label6.Location = new System.Drawing.Point(18, 144);
        this.label6.Name = "label6";
        this.label6.Size = new System.Drawing.Size(440, 22);
```

```
        this.label6.TabIndex = 5;
        this.label6.Text = "• Do not turn on task manager, registry, cmd, taskkill";
        //
        // label7
        //
        this.label7.AutoSize = true;
        this.label7.Font = new System.Drawing.Font("Arial", 14.25F,
System.Drawing.FontStyle.Regular, System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label7.ForeColor = System.Drawing.Color.Red;
        this.label7.Location = new System.Drawing.Point(18, 166);
        this.label7.Name = "label7";
        this.label7.Size = new System.Drawing.Size(342, 22);
        this.label7.TabIndex = 6;
        this.label7.Text = "• It is forbidden to change the wallpaper";
        //
        // label8
        //
        this.label8.AutoSize = true;
        this.label8.Font = new System.Drawing.Font("Arial", 12F, System.Drawing.FontStyle.Regular,
System.Drawing.GraphicsUnit.Point, ((byte)(238)));
        this.label8.ForeColor = System.Drawing.Color.White;
        this.label8.Location = new System.Drawing.Point(30, 345);
        this.label8.Name = "label8";
        this.label8.Size = new System.Drawing.Size(397, 18);
        this.label8.TabIndex = 7;
        this.label8.Text = "*If you break one of these rules, your computer will die!!!*";
        //
        // Rules
        //
        this.AutoScaleDimensions = new System.Drawing.SizeF(6F, 13F);
        this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;
        this.BackColor = System.Drawing.Color.FromArgb(((int)(((byte)(20)))), ((int)(((byte)(0)))),
((int)(((byte)(0)))));
        this.ClientSize = new System.Drawing.Size(457, 372);
        this.Controls.Add(this.label8);
        this.Controls.Add(this.label7);
        this.Controls.Add(this.label6);
        this.Controls.Add(this.label5);
        this.Controls.Add(this.label4);
        this.Controls.Add(this.label3);
        this.Controls.Add(this.label2);
        this.Controls.Add(this.label1);
        this.FormBorderStyle = System.Windows.Forms.FormBorderStyle.FixedSingle;
        this.MaximizeBox = false;
        this.MinimizeBox = false;
        this.Name = "Rules";
        this.ShowIcon = false;
        this.ShowInTaskbar = false;
        this.Text = "Rules";
        this.TopMost = true;
        this.ResumeLayout(false);
        this.PerformLayout();

    }
```

```
        #endregion

        private System.Windows.Forms.Label label1;
        private System.Windows.Forms.Label label2;
        private System.Windows.Forms.Label label3;
        private System.Windows.Forms.Label label4;
        private System.Windows.Forms.Label label5;
        private System.Windows.Forms.Label label6;
        private System.Windows.Forms.Label label7;
        private System.Windows.Forms.Label label8;
    }
}
```